



## **2017-18 MATER DEI ACADEMY BASKETBALL TOURNAMENT RULES**

**Please remind your teams to carry their game shoes into the gym. Conditions may be wet outside and we would like the gym floor to stay as dry as possible.**

### **Key Contacts:**

- Dave Briganti, Tournament Director, 216 225-8059
- Joe McCrone, Athletic Director, 216 403-0932
- Marty Rudin, 216 287-5014

### **Admissions Fee:**

- \$3 Admission Adults, \$2 Admission students, \$1 for Seniors or \$10 total family maximum
- Children 4 and under are free
- Coaches and immediate family are free (spouse and children only)

### **Tournament Rules:**

- This tournament will follow all guidelines and rules as set for in the CYO rules handbook.
  - The number of timeouts, participation, defensive pressing and time clock management all apply based on CYO rules respective to the grade level.
  - The rules are available on the Cleveland CYO Website at:  
<http://ccdacle.org/program/cyo-gsbasketball>
- Guest players are NOT allowed per CYO rules in sanctioned events
- There are no ties; all games will play over-time periods as specified by CYO until a winner is determined. All extra periods will be (2) minutes.
- Exhibition Games:
  - In instances where odd number of teams are in a pool (i.e. 5 team pool), one team is typically required to play a 4<sup>th</sup> game.
  - The 4<sup>th</sup> game will be noted in the schedule with an \* and not count in the standings for the team playing the 4<sup>th</sup> game; however, the game will count for the opposing team.
  - This will be the last and final game for that team; however, if there are schedule changes once the tournament starts the exhibition games will remain as initially identified.

### **Tie-Breaker:**

- In the event there is a tie between teams, to determine which teams advance to the semi-final and championship games, the following order applies in each of the following scenarios:
  - If two (2) teams are tied, apply the following tie-breaker order
    1. Head-to-Head
    2. Point Differential (Max 15 per game)
    3. Points Allowed
    4. If there, is a still a tie, a coin toss will determine which team advances
  - If three (3) teams are tied, apply the following tie-breaker order:
    1. Head-to-Head – used only if each team has played each team one time and one team is 2-0 against the other two teams
    2. Point Differential (Max 15 per game)
    3. Points Allowed
    4. Once the tie-breaker has established for 1<sup>st</sup> team, follow the two team tie-breaker rules.
  - If four (4) or more teams are tied, apply the following tie-breaker order
    1. Point Differential (Max 15 per game)
    2. Points Allowed
    3. Once the tie-breaker has established for the 1<sup>st</sup> team, follow the three team tie-breaker rules
- Notes:
  1. Exhibition games that are noted with \* are excluded from this tie breaker
  2. In situations where more than 2 teams are tied, once tie-breakers are applied to determine the teams that advance to the semi-final/final brackets. Head-to-head will be applied to determine seeding.

### **Weather:**

For weather related cancellations you will be notified directly by the Mater Dei Tournament team. Cancellations for tournament games are independent from any school related cancellation.

### **Forfeits:**

- The score of all forfeits shall be 15-0.
- If you are no show for a game you will be eliminated from advancing to the brackets.
- Any forfeits by teams will be subject to the CYO rules and you or your school will be billed the standard CYO forfeit fee.

**Directions:**

Directions to our facilities are available on our Tournament Website (Complex)